

Revit Architecture

1. Basics of BIM

- Introduction to BIM
- Create a Project file from template
- Understand user interface
- How bim work
- Understand different disciplines of Building
- Building life cycle
- Future of bim
- Revit file extensions
- Type and instance properties
- Short cuts in Revit

2. Viewing Model

- Creating Floor plan,section and Elevations
- Duplication of view
- View Crop properties
- View control bar options
- View model using filter,visual graphics
- View instance properties
- Scope box properties
- View range
- View cube and Navigation bar options
- Callout and reference views
- 3D Visual Styles

3. Architectural Elements:Wall and Curtain wall

- Draw datum elements level and grid
- Wall Type and Instance Properties
- Wall Attach and Detach
- Wall Location line
- Change Wall type
- Adding wall layers and Joining
- Stacked Walls
- Wall with dimensions
- Door type and Instance properties
- Window type and Instance properties
- Curtain Wall place grid and mullion
- Curtain wall grid editing
- Curtain wall profile editing

4. Architectural Elements:Floor and Roof

- Basic floor creation by sketch
- Editing floor Boundary
- Editing floor layers
- Floor properties
- Basic Ceiling creation by sketch
- Adjusting Ceiling Tiles
- Roof Creation
- Sloped Roof creation
- Roof by Extrusion
- Adding slope for Ceiling and floor
- Floor opening and Shaft
- Domer Roof
- Managing Hatch for Ceiling Pattern

5. Architectural Elements:Stair and Railings

- Add monolithic stairs by sketch method
- Different type of stairs
- Stair properties
- Thread,riser and stair supports
- Add railing to host

Modifying Railing
Place and modify ramp
Baluster properties
Using profiles in Railing and Baluster

6. Create schedules

Add Fields in Schedule
Use Sorting and Grouping in schedule
Use Filter in Schedule
Format Field in schedule
Calculate Totals
Formating header and schedule lines/Fonts
Phases in Schedule
Schedule from Linked file
Create calculated Valuein Schedule
Count and Sum of Fields

7. Material and Rendering

Material Graphical Properties
Material Appreance Properties
Duplicate Material
Create new material
Duplicate Asset and Replace Asset
Material in Project
Material in Family
Render OPTIONS
Save Render to image
Basic Walkthrough

8. Modify Elements,Selection and View Elements in Link

Pin & Unpin Elements
Paint Element
Rotate,Move & Scale Elements
Polar and Rectriangular Array Elements
Align,Split,Joint Elements
Mangage Selection of elements
Viewing Elements in Linked Files
Selection set of Elementms
Select and Un-Select Elements in Link
Use of Create similar
Clip board Options:Paste from clipboard,align to selected levels,
align to selected views Modify Select Options

9. Collabarate

Modify Select Options
Create Workset
Create Central File
Backup of Central File
History of Central File
Copy monitor Elements
Co-ordination Review
Workset assign to Elements
Clash Detection With in File
Clash Detection With Linked Elements
Save Views with workset

10. Manage Links

Workset options
Insert AutoCad File
Insert Revit File
Understand Options of insert Revit
Add images in project
Manage Link Files

Manage Decal
Insert views from other revit files
Insert 2D Elements from other files

11. Manage Model

Transfer properties from other files
Object Styles
Line Style/Fill pattern Create and Manage
Project Information and Parameters
Shared Parameters
Project Location and Properties
Element ID and Search
Warnings in Model
Macros in Revit
Units, Snap in Model
Project Parameters
Material
Global Parameters

12. View elements in Link and View Template

View elements according to Host
View elements according to link
View elements according to custom
Worksets for viewing model
Using Filters List in View
Using View Template and Assign
Managing Starting View
Project Browser Management
Title on Sheet View
Managing View Title Family